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The goal of machine learning is to program computers to use example data or past experience to solve a given problem.

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Machine learning is programming computers to optimize a performance criterion using example data or past experience. We have a model defined up to some parameters, and learning is the execution of a computer program to optimize the parameters of the model using the training data or past experience.

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Ethem Alpaydın is Professor in the Department of Computer Engineering at Özyegin University and a member of the Science Academy, Istanbul. He is the author of the widely used textbook, Introduction to Machine Learning (MIT Press), now in its fourth edition.

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Machine learning is rapidly becoming a skill that computer science students must master before graduation. The third

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“Ethem Alpaydin’s Introduction to Machine Learning provides a nice blending of the topical coverage of machine learning (à la Tom Mitchell) with formal probabilistic foundations (à la Christopher Bishop). This newly updated version now introduces some of the most recent and important topics in machine learning (e.g., spectral methods, deep learning, and learning to rank) to students and researchers of this critically important and expanding field.”

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Ethem Alpaydin | The MIT Press

Lecture Notes for E Alpaydin 2004 Introduction to Machine Learning © The MIT Press (V1.1) 5 Subset Selection There are 2^d subsets of d features Forward search: Add the best feature at each step Set of features F initially \emptyset . At each iteration, find the best new feature $j = \operatorname{argmin}_i E(F \cup x_i)$ Add x_j to F if $E(F \cup x_j) < E(F)$

INTRODUCTION TO Machine Learning

Introduction to Machine Learning is a comprehensive textbook on the subject, covering a broad array of topics not usually included in introductory machine learning texts. It discusses many methods based in different fields, including statistics, pattern recognition, neural networks, artificial intelligence, signal processing, control, and data mining, in order to present a unified treatment of machine learning problems and solutions.

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Introduction to Machine Learning

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After an introduction that defines machine learning and gives examples of machine learning applications, the book covers supervised learning, Bayesian decision theory, parametric methods, multivariate methods, dimensionality reduction, clustering, nonparametric methods, decision trees, linear discrimination, multilayer perceptrons, local models, hidden Markov models, assessing and comparing classification algorithms, combining multiple learners, and reinforcement

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□ Machine learning is programming computers to optimize a performance criterion using example data or past experience.
□ There is no need to “learn” to calculate payroll □ Learning is used when: □ Human expertise does not exist (navigating on Mars),

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